Greiffenhagen et al
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L# Hits	EAST SEARCH Search String	2/5/04 Databases
L1 2142 L2 137	visual\$5 and (object\$1 same track\$5 same location\$1) 1 and probabilit\$5 and likelihood	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB
Results of search set L2:	let L2:	
	Problem isolation through translating and filtering events into a standard object	
US 6671818 B1	format in a network based supply chain	20031230 714/4
US 6668203 B1	State machine analysis of sensor data from dynamic processes	20031223 700/65
	Apparatus and method for context-based indexing and retrieval of image	
US 6643387 B1	sednences	20031104 382/107
	Systems and methods for secure transaction management and electronic rights	
US 6640304 B2	protection	20031028 713/193
US 6636174 B2	System and method for detection and tracking of targets	20031021 342/195
US 6633878 B1	Initializing an ecommerce database framework	20031014 707/100
	Canonical correlation analysis of image/control-point location coupling for the	
US 6628821 B1	automatic location of control points	20030930 382/155
US 6609128 B1	Codes table framework design in an E-commerce architecture	20030819 707/10
	Providing collaborative installation management in a network-based supply chain	
US 6606744 B1	environment	20030812 717/174
US 6601233 B1	Business components framework	20030729 717/102
	Object tracking and management system and method using radio-frequency	
US 6600418 B2	identification tags	20030729 340/572.1
US 6594629 B1	Methods and apparatus for audio-visual speech detection and recognition	20030715 704/251
	Systems for CMOS-compatible three-dimensional image sensing using quantum	
US 6580496 B2	efficiency modulation	20030617 356/5.1
	Image processing system for estimating the energy transfer of an occupant into	
US 6577936 B2		20030610 701/45
	Method of developing a system for identifying the presence and orientation of an	
US 6529809 B1		20030304 701/45
US 6526352 B1	Method and arrangement for mapping a road	20030225 701/213
US 6523027 B1	Interfacing servers in a Java based e-commerce architecture	20030218 707/4
	Methods for CMOS-compatible three-dimensional image sensing using quantum	
US 6515740 B2	efficiency modulation	20030204 356/141.1
US 6502082 B1	Modality fusion for object tracking with training system and method	20021231 706/16

11S 6409075 B1	System and method for tracking objects by fusing results of multiple sensing	20021224	706/52
US 6456239 B1 US 645810 B2	Method and apparatus for locating mobile tags Method and apparatus for personnel detection and tracking	20020924 20020903	342/463 382/115
US 6427140 B1	Systems and methods for secure transaction management and electronic rights protection	20020730	705/80
200	Ergonomic man-machine interface incorporating adaptive pattern recognition		
US 6405132 B1 US 6405132 B1	based control system Accident avoidance system	20020709 20020611	701/301
	Canonical correlation analysis of image/control-point location coupling for the		
US 6400828 B2	automatic location of control points	20020604	382/100
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US 6389402 B1	protection	20020514	705/51
US 6388569 B1	Electronic locating methods	20020514	340/505
	Systems and methods for secure transaction management and electronic rights		
US 6363488 B1	protection	20020326	713/201
US 6353679 B1	Sample refinement method of multiple mode probability density estimation	20020305	382/228
	Multiple mode probability density estimation with application to multiple hypothesis	10	
US 6314204 B1	tracking	20011106	382/228
	System and method for tracking movement of objects in a scene using		
US 6295367 B1	correspondence graphs	20010925	382/103
6292830	System for optimizing interaction among agents acting on multiple levels	20010918	709/224
US 6292136 B1	Multi target tracking initiation with passive angle measurements	20010918	342/432
	Method for reducing geometrical dilution of precision in geolocation of emitters		
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US 6237786 B1	protection	20010529	213/153
	Method and apparatus for detecting movement patterns at a self-service checkout		
6236736	terminal	20010522	382/103
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115 6121026 A	Radio geo-location system with advanced first received wavefront arrival	2000040	342/450
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US 5982891 A	protection	19991109	705/54
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US 5920477 A	controller apparatus	19990706	382/181
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	Human-factored interface corporating adaptive pattern recognition based		
US 5903454 A	controller apparatus	19990511	700/83
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US 20020135618 A1	resolution and mood classification using multi-modal input	20020926	345/767
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[Abstract] [PDF Full-Text (449 KB)] IEEE CNF



Wei Guan Yau; Li-Chen Fu; Liu, D.;

Robotics and Automation, 2001. Proceedings 2001 ICRA. IEEE International

Conference on , Volume: 1 , 2001

Page(s): 229 -234 vol.1

[Abstract] [PDF Full-Text (540 KB)] IEEE CNF

46 Moving target tracking algorithm based on the confidence measure of motion vectors

Jin-Sung Lee; Kwang-Yeon Rhee; Seong-Dae Kim;

Image Processing, 2001. Proceedings. 2001 International Conference on,

Volume: 1, 7-10 Oct. 2001 Page(s): 369 -372 vol.1

[Abstract] [PDF Full-Text (392 KB)] IEEE CNF

47 Mobile computing and industrial augmented reality for real-time data access

Xiang Zhang; Genc, Y.; Navab, N.;

Emerging Technologies and Factory Automation, 2001. Proceedings. 2001 8th

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Page(s): 583 -588 vol.2

[Abstract] [PDF Full-Text (855 KB)] IEEE CNF

48 Leaving on a plane jet

Reznik, D.S.; Canny, J.F.; Alldrin, N.;

Intelligent Robots and Systems, 2001. Proceedings. 2001 IEEE/RSJ International

Conference on , Volume: 1 , 29 Oct.-3 Nov. 2001

Page(s): 202 -207 vol.1

[Abstract] [PDF Full-Text (562 KB)] IEEE CNF

49 Current status of the Varioscope AR, a head-mounted operating microscope for computer-aided surgery

Figl, M.; Birkfellner, W.; Hummel, J.; Hanel, R.; Homolka, P.; Watzinger, F.;

Wanshit, F.; Ewers, R.; Bergmann, H.;

Augmented Reality, 2001. Proceedings. IEEE and ACM International Symposium on , 29-30 Oct. 2001

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[Abstract] [PDF Full-Text (437 KB)] **IEEE CNF**

50 Face and eye tracking algorithm based on digital image processing

Perez, C.A.; Palma, A.; Holzmann, C.A.; Pena, C.;

Systems, Man, and Cybernetics, 2001 IEEE International Conference on,

Volume: 2, 7-10 Oct. 2001



Page(s): 1178 -1183 vol.2

[Abstract] [PDF Full-Text (550 KB)] IEEE CNF

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	1.	Neurovisual rehabilitation: Recent Georg Kerkhoff. Journal of Neurolo 691 (16 pages)		<u>re directions</u> sychiatry. London: Jun 2000. Vol. 68, Iss. 6; p.
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П	4.	Media in performance: Interactive : F Sparacino, G Davenport, A Pentlar pages)		er, circus, and museum exhibits I. Armonk: 2000. Vol. 39, Iss. 3/4; p. 479 (32
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C.	6.	Visual navigation for the end user Ramana Rao. HP Chronicle. Austin:		
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Abstract

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Г	11.	Not by bombs alone: Lessons fro Jay Gordon Simpson. Joint Force		mmer 1999. p. 91
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	12.	Movement and action: Introduction Mary M Smyth, Patrick Haggard. Brages)		ndon: May 1999. Vol. 90; p. 243 (4
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П	13.	Image sensor tracks moving obje R Colin Johnson. Electronic Engin		, 1999. p. 61 (1 page)
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	14.	Object/FX Corporation Offers Inte With Global Geomatics Inc. Business Editors. Business Wire.		es of Map Data Through Partnership
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	15.	Evaluation of the NINCDS-ADRDA frontotemporal dementia A R Varma, J S Snowden, J J Lloyd London: Feb 1999. Vol. 66, Iss. 2; p	l, P R Talbot, et al. Journal of Ne	f Alzheimer's disease and eurology, Neurosurgery and Psychiatry
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Γ	19.	New frontiers in visual search: Ar Robert N Singer, A Mark Williams, S Exercise and Sport. Washington: S	Shane G Frehlich, Christopher M	Janelle, et al. Research Quarterly for
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		Michael A Magsig, John T Sno (20 pages)	ow. Monthly Weather Review. Wash	ington: Jun 1998. Vol. 126, lss. 6; p. 1430
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	27.	Coding the locations of obje Michael S A Graziano, Xin Tia p. 239 (3 pages)		nshington: Jul 11, 1997. Vol. 277, Iss. 5323;
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A Bayesian Computer Vision System for Modeling Human.. - Oliver, Rosario, Pentland (1999) (Correct) (20 citations)

at CVPR'98, Workshop on Interpretation of Visual Motion To Appear in Proceedings of ICVS'99, vision system to detect and segment a moving object -human or car, for example -and a higher An Extended Kalman filter tracks the objects location, coarse shape, color pattern, and velocity. This whitechapel.media.mit.edu/pub/tech-reports/TR-459.ps.Z

One or more of the query terms is very common - only partial results have been returned. Try Google <u>(RI)</u>.

Gesture Recognition Using the Perseus Architecture - Kahn, Swain, Prokopowicz, Firby (1996) (Correct) (25 citations)

of techniques to reliably solve this complex visual problem in non-engineered worlds. Knowledge about It is far easier and more accurate to point to an object than give a verbal description of its location. www.cs.uchicago.edu/~swain/pubs/CVPR96-Perseus.ps.Z

Recognizing Hand Gestures Using Motion Trajectories - Yang, Ahuja (2000) (Correct) (4 citations) The algorithm is used to recognize dynamic visual processes based on spatial, photometric and for extracting two-dimensional motion fields of objects across a video sequence and classifying each as is interpreted based on, for example, hand location, shape, and motion. The performance of the uirvli.ai.uiuc.edu/mhyang/papers/cvpr99.ps.gz

Real-time Vision-Based Camera Tracking for.. - Koller, Klinker.. (1997) (Correct) (13 citations) to work with and examine real 3D objects while visually receiving additional computer-based information computer generated data (e.g. graphics of virtual objects) This poses two major problems: a) determining and dynamically estimating the 3D camera location. We utilize fully automated landmark-based vision.caltech.edu/koller/Papers/cvpr-97.ps.gz

Automatic Text Detection and Tracking in Digital Video - Li, Doermann, Kia (1998) (Correct) (9 citations) with a small number of keyword descriptors after visual inspection by a human reviewer. Unfortunately, Consortium, are producing standards which are object-based. Within these standards video can be For example, sports scores, product names, scene locations, speaker names, movie credits, program documents.cfar.umd.edu/LAMP/Media/Publications/Papers/huiping98b/Text2.ps.Z

Visually Controlled Graphics - Azarbayejani, Starner, Horowitz.. (1993) (Correct) (24 citations) Report #180 Appears In Ieee Pami 15 (6) June 1993 Visually Controlled Graphics A. Azarbayejani, T. recover the six rigid-body motion parameters of an object from a small set of tracked visual feature and a measurement model relating image feature locations to motion parameters. Additionally, some whitechapel.media.mit.edu/pub/tech-reports/TR-180.ps.Z

Confluence of Computer Vision and Interactive Graphics for.. - Klinker (1997) (Correct) (11 citations) or the task at hand. By exploiting people's visual and spatial skills, AR brings information into interact with a combination of real and virtual objects in a natural way. This paradigm constitutes the vision.caltech.edu/koller/Papers/presence-draft.ps.gz

Visual Gesture Recognition - Davis, Shah (1994) (Correct) (16 citations)

To Appear In Vision, Image And Signal Processing, Visual Gesture Recognition James Davis And Mubarak as a means of communication, e.g. pointing to an **object** to bring someone's attention to the **object**, Using stereo images, their system uses the 3-D location of fingers rather than the 2-D location. The www-white.media.mit.edu/people/jdavis/OldPapers/visp.ps.Z

Face Locating and Tracking for Human-Computer Interaction - Hunke, Waibel (1994) (Correct) (15 citations) communication involves both auditory and **visual** modalities, providing robustness and naturalness shape and color. In addition, if movement of an **object** is detected, this information is used a known face in a restricted area around the last **location**. During **track**ing the system learns features of werner.ira.uka.de/papers/multimodal/94.acssc.ps.gz

Incremental Focus of Attention for Robust Visual Tracking - Toyama, Hager (1996) (Correct) (11 citations) Incremental Focus of Attention for Robust Visual Tracking Kentaro Toyama and Gregory D. Hager further attention. For example, if the target object is a falling apple, one layer of the framework to return approximate information on feature location or configuration. 1 Introduction Robustness www.cs.yale.edu/HTML/YALE/CS/HyPlans/toyama/layered.ps.gz

Single Lens Stereo with a Plenoptic Camera - Adelson, Wang (1992) (Correct) (16 citations) of a cone of light that Leonardo called a "visual pyramid. The space surrounding an object is optical structure, one can infer the depths of objects in the scene, i.e. one can achieve "single lens that would be seen by a pinhole camera at a given location. a) b) c) d) Fig. 2. a) Pinhole camera www-bcs.mit.edu/people/adelson/./publications/postscript/plenoptic.ps.Z

<u>Dynamic registration Corrections in Augmented-Reality Systems - Bajura, Neumann (1995)</u> (Correct) (9 citations)

This paper addresses the problem of correcting **visual** registration errors in video-based registration between real and computergenerated **objects** in combined images is critically important for ing system and specifies the **location** of a **track**ing element's position on the user's usc.edu/pub/graphics/papers/vrais.ps.Z

<u>Virtual Notepad: Handwriting in Immersive VR - Poupyrev, Tomokazu, Weghorst (1998) (Correct)</u> (4 citations)

This virtual pen provides the user with a constant **visual** reference for the **location** of the entry point. As the user to add audio annotations to virtual **objects**. Annotations are represented as a small marker the user with a constant **visual** reference for the **location** of the entry point. As the user draws on the www.hitl.washington.edu/publications/r-97-46/r-97-46.ps

A System for Automated Site Model Acquisition - Collins, Jaynes, Stolle.. (1995) (Correct) (7 citations) the model to be overlaid on the image to aid **visual** change detection and verification of expected and manipulating images, camera models, **object** models and terrain models, and for keeping **track** and X-Y coordinates represent their horizontal **location** in the site. 2.3 Camera models For each image vis-ftp.cs.umass.edu/Papers/collins/spie95.ps.gz

Face Tracking and Pose Representation - McKenna, Collins (1996) (Correct) (7 citations) depth. Principal components analysis was used to **visual**ise the manifolds described by pose changes. system based on an integrated motion-based **object track**ing and model-based face detection produces a zero-crossing in S(x y t) at the **location** of the edge in the middle frame of the "history" www.dcs.qmw.ac.uk/research/vision/articles/bmvc2.ps.gz

Nonparametric Recognition of Nonrigid Motion - Polana, Nelson (1995) (Correct) (7 citations) sequences are described. 1 Introduction **Visual** motion has long been considered a vital source of the sources of different motions, identifying **objects** moving relative to the surrounding environment, ftp.cs.rochester.edu/pub/papers/robotics/95.tr575.Nonparametric_recognition_of_nonrigid_motion.ps.gz

Real-Time Hand Tracking and Gesture Recognition Using Smart Snakes - Heap (1995) (Correct) (6 citations)

hand and recognise any gestures made, using only **visual** input, is taken entirely for granted by humans, model that can be used to **track** any 2D deformable **object**. 1 Introduction Our hands play a very important can be projected onto an image by specifying its **location**, in terms of scale s, rotation `x-translation ftp.orl.co.uk/pub/docs/ORL/tr.95.1.ps.Z

Tracking Human Motion Using Multiple Cameras - Cai, Aggarwal (1996) (Correct) (6 citations) (um v m)uN vN)T As for the **visual** features, we use an N dimensional feature vector a fixed camera [1, 2] to **track**ing non-background **objects** in a single moving camera [3]The studies in

frames taken by cameras mounted in various **locations**. Experimental results from real data show the rhine.ece.utexas.edu/pub/papers/icpr96_cai.ps.Z

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Computer-Aided Image-Guided Bone Fracture Surgery: Modeling, .. - Tockus Joskowicz (1998) (Correct) (3 citations)

Image-Guided Bone Fracture Surgery: Modeling, Visualization, and Preoperative Planning L. Tockus is used to provide accurate, real-time spatial object positions with optical cameras following infrared the surgeon must mentally reconstruct the location of the parts in space and time, manipulate the www.cs.huji.ac.il/~josko/system98.ps

Learning, Positioning, and Tracking Visual Appearance - Shree Nayar (1994) (Correct) (6 citations) Learning, Positioning, and Tracking Visual Appearance Shree K. Nayar, Hiroshi Murase, and determining the mapping between robot position and object appearance. The robot is first moved through either automatically position itself at a desired location with respect to an object, or accurately follow ftp.cs.columbia.edu/pub/CAVE/papers/nayar/nayar-murase-nene-track_icra-94.ps.gz

Understanding People Pointing: The Perseus System - Kahn, Swain (1995) (Correct) (5 citations) In this paper we present Perseus, a purposive visual system used by our robot, CHIP, to locate objects visual system used by our robot, CHIP, to locate objects being pointed at by people. Perseus uses Providing a verbal description of the trash's location to CHIP is awkward it is far more natural to cs-www.uchicago.edu/~kahn/Papers/postscript/iscv95.ps

Finger Tracking as an Input Device for Augmented Reality - James Crowley (1995) (Correct) (5 citations) Abstract This paper concerns techniques for visual tracking of pointing devices. The first section evolution. The barrier between physical objects (paper, pencils, calculators) and their provides a method in which the most probable location of the pointing device is determined by pandora.imag.fr/Prima/jlc/FG95.ps.gz

Tracking Faces - McKenna, Gong (1996) (Correct) (5 citations) approaches depend on a robust method for grouping visual motions consistently over time [10]They tend to and a temporally consistent list of moving objects was maintained. Objects were tracked using a temporal zero-crossing in S(x, y, t) at the location of the edge in the middle frame of the "history" www.dcs.qmw.ac.uk/research/vision/articles/iwafgr-tracking.ps.gz

An Intelligent Observer - Becker Gonz'alez-Ba (1995) (Correct) (5 citations) performs its tasks, the system provides real-time visual feedback to the user. We have implemented a one or more cameras which allow it to track objects while at the same time sensing its own location. objects while at the same time sensing its own location. It interacts with a human user who issues robotics.stanford.edu/~hhg/doc/iser95/iser95.ps.gz

Highlight and Reflection-Independent Multiresolution.. - Ofek, Shilat.. (1997) (Correct) (3 citations) that texture maps are essential for adding to the visual content of the rendered image. Extraction of distortions 2) it can extract textures from objects with any known 3-D geometric structure when the texture is fixed in an inconvenient location (e.g., on the outside) when illumination www.cs.huji.ac.il/papers/IP/multiresolution-texture.ps.gz

Providing a Low Latency User Experience in a High Latency... - Conner, Holden (1997) (Correct) (3 citations) Center for Computer Graphics and Scientific Visualization Providence, RI 02912 lsh@cs.brown.edu motion or derivative information provided by an object itself, the dead reckoning system calculates the a continuous motion, not a discrete change of location. Other work has developed techniques for www.cs.brown.edu/research/graphics/research/pub/papers/i3d97-blurghost/i3d96.ps.gz

Recognizing Hand Gestures - Davis, Shah (1994) (Correct) (5 citations) (SFM) method in which the 3-D visual interpretation of hand gestures is used in a as a means of communication, e.g.pointing to an **object** to bring someone's attention to the **object**, Using stereo images, their system uses the 3-D **location** of fingers rather than the 2-D **location**. The vismod.www.media.mit.edu/~jdavis/OldPapers/eccv.ps.Z

A Continuous Media Transport and Orchestration Service - Andrew Campbell (1992) (Correct) (7 citations) have been implemented including an audio/visual telephone and a video disc jockey console. 3. and transport services are integrated into an **object**-based distributed multimedia application type (ADT) interfaces which are accessed ina# location independent fashion. Invocation is implemented# www.cs.uit.no/~weihai/MMsem.v97/pensum/Campbell.ps

Coordination of perceptual processes for Computer...- Coutaz, Bérard, Crowley (1996) (Correct) (4 citations) face **tracking**, data fusion, integration of **visual** processes, media space. 1. Introduction Computer a result, peripheral awareness of distant people, **objects**, and events is lost. In addition, the static (e.g.Vphone and exploration of a distant **location** such as a public area using a virtual window) iihm.imag.fr/publs/1996/FG96 Comedi.ps.gz

Tracking Objects By Color Alone - Rasmussen, Toyama, Hager (1996) (Correct) (4 citations) devices. 1 Introduction Tracking is a common visual task with many uses. By maintaining focus on Tracking Objects By Color Alone Christopher Rasmussen, Kentaro with minimal specularity or choosing color sample locations on them away from specularities, we have found www.cs.yale.edu/HTML/YALE/CS/HyPlans/rasmussen/lib/papers/rr1114.ps.gz

The Visual Display Transformation for Virtual Reality - Robinett, Holloway (1995) (Correct) (4 citations) Ent S I G I L L Um Lux Libertas The **Visual** Display Transformation For Virtual Reality Warren series of transformations used to map points from **object** coordinates to screen coordinates. Virtual the HMD is called the user, and also has a **location** and orientation within the virtual world. A good cs.ru.ac.za/homes/g97rc001/papers/94-031.ps.gz

Security of Web Browser Scripting Languages: Vulnerabilities.. - Anupam, Mayer (1998) (Correct) (2 citations)

scripting language that looks a lot like **Visual** Basic. It is loosely typed and **object** based. It to refer to both strains. JavaScript is **object**-based in the sense that it uses built-in and user document when it is loaded by the browser. The **location object** represents the URL of the current www.bell-labs.com/user/alain/papers/usenix98.ps.gz

W4: Who? When? Where? What? A Real Time System for.. - Haritaoglu, Harwood.. (1998) (Correct) (2 citations)

Park, MD 20742 Abstract W 4 is a real time **visual** surveillance system for detecting and **tracking** determine types of interactions between people and **objects**, and to overcome the inevitable errors and occupancy overlap tests between the predicted **locations** of **objects** and the **locations** of detected www.umiacs.umd.edu/users/lsd/vsam/fg98.ps.gz

<u>Using the CONDENSATION Algorithm for Robust.. - Dellaert, Burgard.. (1999) (Correct) (1 citation)</u> to globally localize the camera platform, given a **visual** map of the environment. Based on these two of the camera platform rather than **track**ing an **object** in the scene. In addition, it can also be used to as well as **track**ing the robot's position once its **location** is known. Vision has long been advertised as www.ri.cmu.edu/pub_files/pub1/dellaert_frank_1999_1/dellaert_frank_1999_1.ps.gz

Starfield Information Visualization with Interactive Smooth.. - Ninad Jog (1995) (Correct) (3 citations) 1 Starfield Information Visualization with Interactive Smooth Zooming Ninad through a space -say a world of 3-D graphical **objects** as in virtual reality applications, or in an - thereby making the starfield display a map of **locations**. Other databases exploit the starfield display ftp.cs.umd.edu/pub/papers/papers/ncstrl.umcp/CS-TR-3286/CS-TR-3286.ps.Z

A Self-organizing Neural Network Architecture for.. - Cameron, Grossberg.. (1995) (Correct) (3 citations) 1995 3 1. Introduction: Optic Flow, Heading, and Visual Navigation As we move through the world, we of heading, scene depth, and moving **object locations**. These representations are used to of heading, scene depth, and moving **object locations**. These representations are used to reactively cns-web.bu.edu/~guenther/cameron_grossberg_guenther_article.ps.Z

A Modular Visual Tracking System - Wessler (1995) (Correct) (3 citations)
A Modular Visual Tracking System by Mike Wessler A.B.Harvard
: 20 2.1.3 Object recognition (What"
www.ai.mit.edu/people/wessler/main.ps.Z

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Reflection of Presence: Toward more natural and.. - Agamanolis, Westner, .. (1997) (Correct) (2 citations) looking at each other through a real mirror. Using visual and auditory cues, segmented images of and collaboratively manipulate and annotate media objects in the background. The system is novel in that even though they are all in separate remote locations. However, instead of seeing a reflection of dsmall.www.media.mit.edu/~vmb/papers/spie97stefan.ps.Z

Velocity and Disparity Cues for Robust Real-Time Binocular.. - Rougeaux, Kuniyoshi (1997) (Correct) (2 citations)

found in the primary functions of biological visual systems to robustly track moving targets in algorithm quickly locates independently moving objects for target acquisition and provides a reliable to adapt the horopter geometry to the target location. The system takes advantage of the optical www.etl.go.jp:8080/etl/robotics/Projects/Humanoid/postscript/cvpr_97.ps.gz

Controlled Active Exploration of Uncalibrated Environments - Smith, Brandt.. (1994) (Correct) (3 citations) Of the sensors available to a robotic agent, visual sensors provide information that is richer and with little or no a priori knowledge of the object- and camerarelated parameters to robustly of the controller indicates as the possible location of the minimum. In the general case, search time www.cs.colorado.edu/~sbrandt/papers/CVPR94.ps.Z

Holographic stereograms as discrete imaging systems - Halle (1994) (Correct) (3 citations) the huge amount of information needed to produce a visually acceptable three-dimensional image. Because of Ma 02139 Usa Abstract Unlike Holograms Of Real Objects, Holographic Stereograms Consist Of Information used by humans to determine the three-dimensional location of an object. If a single image of the point is ftp.media.mit.edu/pub/halazar/discrete-preprint.ps.Z

Mediated reality - Mann (1994) (Correct) (3 citations)

desire to take away, alter, or more generally to visually 'mediate' real objects, using a body-worn intent of Augmented Reality (AR) is to add virtual objects to the real world. A typical AR apparatus www.wearcam.org/mediatedreality/TR-260.ps.gz

A Parallel Approach to Tracking Edge Segments in Dynamic Scenes - Mirmehdi, Ellis (1991) (Correct) (4 citations)

(AGV)The aim of this project is to provide visual input to the vehicle control system to aid are in the tracking and identification of discrete objects moving through the scene, and in estimating the visual input to the vehicle control system to aid location and navigation. The current system is targetted www.cs.bris.ac.uk/Tools/Reports/Ps/mirmehdi-ivc93.ps.gz

Video-Rate Z Keying: A New Method for Merging Images - Kanade, Oda, Yoshida.. (1995) (Correct) (2 citations)

merging real and synthetic images in real time. In visual media communication and display, it is often Chroma keying, however, simply puts real world objects in the foreground of the synthetic image, and by using a computer vision technique to track the location of a human object [4]These systems, however. www.cs.cmu.edu/afs/cs/project/stereo-machine/www/95-38.ps.gz

Inductive Learning of Feature-Tracking Rules for Scientific.. - Arunava Banerjee (1995) (Correct) (2 citations) Learning of Feature-Tracking Rules for Scientific Visualization Arunava Banerjee Haym Hirsh Thomas Ellman in a more efficient system that can match up objects across large time steps without inspecting if each of O 1 O n are close to the location of O as well as to one another and the sum of www.cs.rutgers.edu/~arunava/papers/ijcai95.ps.Z

Keeping Your Eye on the Ball: Tracking Occluding Contours of .. - Toyama, Hager (1995) (Correct)

(2 citations)

P.O. Box 208285 New Haven, CT 06520 Abstract **Visual tracking** is prone to distractions, where Ball: **Tracking** Occluding Contours of Unfamiliar **Objects** without Distraction Kentaro Toyama and Gregory dynamic models can be used to predict feature **location** [2, 3, 9]In constraintbased **tracking**, no ftp.cs.yale.edu/WWW/HTML/YALE/CS/HyPlans/toyama/papers/iros95short.ps.gz

Characterization of the Spatial Frequency Spectrum in Perception .. - Ko Sakai (1995) (Correct) (2 citations) frequency spectrum [3]We propose that the **visual** system uses a strategy of characterizing the the most important **visual** cues to the shape of an **object** is the orderly change in texture that occurs as a by determining the peak frequency at each spatial **location**, and then averaging these frequency values over www.neuroengineering.upenn.edu/papers/ko/sakai finkel.josa 1995.ps.gz

From Gaze to Focus of Attention - Stiefelhagen, Finke, Yang, Waibel (1998) (Correct) (1 citation) not only use verbal means, but also a variety of **visual** cues for communication. For example, people use focus of attention. The knowledge of a person's **object** of interest helps us effectively communicate with persons head movements as well as the relative **locations** of probable targets of interest in a room. Over www.is.cs.cmu.edu/papers/multimodal/PUI98/PUI98-rainer.ps.gz

<u>Joint Probabilistic Techniques for Tracking Multi-Part Objects - Christopher Rasmussen (1998) (Correct) (1 citation)</u>

objects such as people and cars comprise many **visual** parts and attributes, yet image-based **track**ing Probabilistic Techniques for **Track**ing Multi-Part **Objects** Christopher Rasmussen Gregory D. Hager Center of the head can be derived from the shirt's image **location** and scale. If the person walks behind a piece of ftp.cs.yale.edu/WWW/HTML/YALE/CS/HyPlans/rasmussen/lib/papers/cvpr98.ps.gz

Real-Time Visual Tracking Using Correlation Techniques - Eklund, Ravichandran.. (1994) (Correct) (2 citations)

Real-Time **Visual Tracking** Using Correlation Techniques Mark W. and does not rely on a previous model of the **object** the training image for filter synthesis is sneezy.sri.com/~ravi/Papers/wacv-TRACK.ps

An Integrated Traffic and Pedestrian Model-Based.. - Remagnino, Baumberg.. (1997) (Correct) (1 citation) integrated vision system in which two autonomous visual modules are combined to interpret a dynamic employs a 3D model-based scheme to track rigid objects such as vehicles. The second module uses a 2D its orientation and then its ground plane (GP) location .In the following, we outline our solutions to www.cvg.cs.reading.ac.uk/papers/ps/CVG9702.ps.gz

Video Motion Capture - Bregler, Malik (1997) (Correct) (1 citation)

of the person whose motion is to be captured. For **visual track**ing we introduce the use of a novel is very challenging, compared to **track**ing other **objects** such as footballs, robots or cars. These T describes the pixel displacement dependent on **location** (x y) and model parameters OE. For example, a http.cs.berkeley.edu/~bregler/bregler_malik_muy.ps.gz

GARGOYLE: Context-sensitive active vision for mobile robots - Prokopowicz, Firby, Kahn, .. (1996) (Correct) (1 citation)

and performance: on-the-AEy conguration of **visual** routines that exploit up-to-the-second context For example, the **visual** routine for nding **objects** by shape uses a color model of the **object** to restriction of viewpoint search based on image **location** may ameliorate the inherent combinatorics of www.cs.uchicago.edu/~kahn/Papers/postscript/icpr96.ps

<u>A Visually Oriented Representation of Planar Relative Position - Jean-Marc Odobez (1996) (Correct) (1 citation)</u>

A **visually** oriented representation of planar relative

the position of a camera with respect to an **object** (more precisely, two points of an **object**)It is from a known position in the world, the current **location** of the robot is computed using odometry. ftp.cis.upenn.edu/pub/grasp/technical-reports/401.ps.gz

<u>Plan Representations for Picking Up Trash - Firby, Prokopwicz, Swain (1995) (Correct) (1 citation)</u> trash cleanup task breaks down naturally as: ffl **Visual** skills for nding and identifying trash and for

are used to pick up trash: find-small-floor-**object** uses fuzzy classication to identify segmented the **object**. Both nding skills set the target-**location** with an (x y) coordinate for the desired target www.cs.uchicago.edu/pub/users/peterp/ictai95.ps.Z

Model-based vehicle detection and classification.. - Sullivan, Baker.. (1996) (Correct) (1 citation) to simplify our previous model-based methods for **visual tracking** of vehicles for use in a real-time at highly predictable traffic flow. A major **object**ive is to develop automatic means to detect, 1,000 points and needs to be evaluated at all **locations** covering some image region. The approach is www.cvg.cs.reading.ac.uk/papers/ps/BMVC96_crc.ps.gz

Detecting, localizing and grouping repeated scene elements.. - Leung, Malik (1996) (Correct) (1 citation) in an iconic matching scheme to provide another visual cue for recognition. 2 Relevant previous work this representation good for? The two short term objectives are: 1. Grouping of these repeated elements map that best transforms the image patch at one location to the other. The approach we propose consists www.cs.berkeley.edu/~leungt/Research/ECCV96_final.ps.gz

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